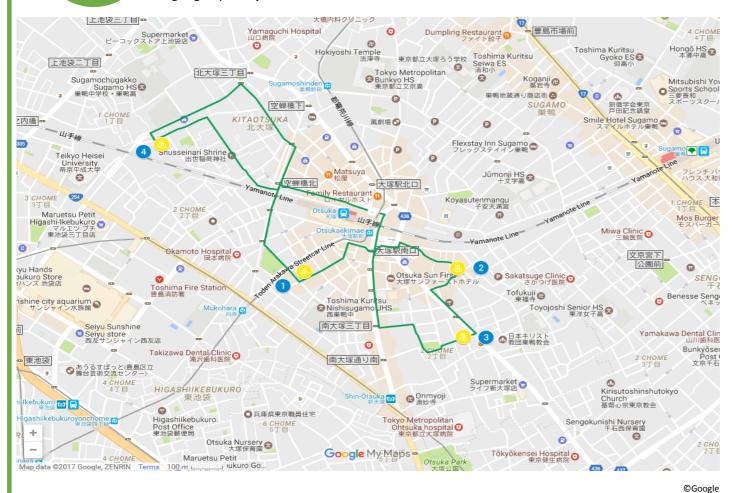
Toshima City

Sugamo-minami South Course ~ Tour of Toshima City Bath House ~

Highlight | Tokyo Otsuka Awa-odori - Awa-odori Dance in Otsuka -



Recommened Site









Tokyo Otsuka Awa-odori - Awa-odori Dance in Otsuka -





Don't forget to warm up and cool down!! Warm-up Stretch, etc. and warm the body to promote blood circulation gradually. This will help prevent injuries as well as reduce fatigue.						
		Ä		ì		
Body rotations Cool-down	The front of the th	ighs Shoulders	Arms Calv	ves The back of the thigh		
It is important to end physical activity slowly, as stopping abruptly is hard on the heart. It helps you recover more quickly and prevents muscle pain.						
	A T					
Toe touches and backward bends	Body rotations	Bent-knee exercises	Wrist and ankle	e rotations Shoulder rolls		

9	**	nets
	around 41 minutes	القصوا
වී Distance	around 3.8 km	BE
Calorie consumption	around 184 kcal	
Number of steps	man: around 4810 steps	DO CO
- Hamber of Steps	woman : around 5430 steps	

Tokyo Metropolitan Government Health Promoting character KENKOUDESUKA-MAN

*The duration and calories burned for each course are calculated with the following formula based on the average weight of adult men and women (60 kg).

Walking: 4.3 (METS) x time exercising (hour) x weight (kg) x 1.05 Jogging: 7 (METS) x time exercising (hour) x weight (kg) x 1.05

What is METS? ... METS is an indication of how many times greater the energy consumption during physical activity is than the corresponding energy consumption at rest. 4.3 METS means a somewhat brisk walk (93m/min.). PMETS means a normal jogging pace (116 m/min.).

* Created based on "Physical Activity Reference for Health Promotion 2013 (Ministry of Health, Labour, and Welfare)"

[Ministry of Health, Labour, and Welfare website] http://www.mhlw.go.jp/

In addition, the number of steps for each course is calculated based on the value of the following standard stride length (calculated with a female body height of 155 cm, male body height 175 cm).

Approximate brisk walking stride=Height x 0.45 / Approximate jogging stride=Height x 0.55